

iMedia Progression Map



	EYFS Lite Level 1R	Year 1 Lite Level 1	Year 2 Lite Level 2	Year 3 Level 1	Year 4 Level 2	Year 5 Level 3	Year 6 Level 4
iJam	rJam Pupils to: - name instruments - clap to beats - create basic rhythms on apps	iLoop Pupils to: - understand song structure - use live loops to create music	iGenre Pupils to: - understand the term Genre - use genre filters on GarageBand	iSong Pupils to: - understand Music Production - use Live instruments to create music	iDance Pupils to: - understand sub genres of dance - create songs to specific BMPs	iHipHop Pupils to: - understand characteristics of HipHop - create a HipHop based song	iRemix Pupils to: - understand sampling + Remixing - remix a popular song.
iProgram	rProgram Pupils to: - recognise technology - name parts of a computer	iCode Pupils to: - understand what a computer is - know what an algorithm is	iFunction Pupils to: - understand what a conditional is - know how to use simple if then statements	iLogic Pupils to: - write their own algorithms - use repeats to shorten code	Advanced iFunction Pupils to: - write code to a brief - code using variables	iDebug Pupils to: - understand the term debugging - debug example code	iDevelop Pupils to: - recognise Javascript - code using Javascript
KS1 iAnimate KS2 iOffice	rAnimate Pupils to: - know that cartoons are animated - animate a basic character on IOS	iMove Pupils to: - understand stopmotion films - animate using stopmotion	i2D Pupils to: - understand that 2D means flat - draw a 2D animation	iSafety Pupils to: - understand basic instant safety - use basic functions of Word	iSocial Pupils to: - use more advanced functions of word - understand when to use them	iCompany Pupils to: - use basic function of Excel - understand how Excel is used in business	iC.V Pupils to: - Use apps word, keynote and Excel to create a C.V
iCreate	rCreate Pupils to: - learn how to take a photo on an iPad - create digital art	iPhotograph Pupils to: - understand focal point, fore/background - photograph using their key words	iMagazine Pupils to: - layout and create a magazine and it's content	iStopMotion Pupils to: - create own stop motion - edit animation using sound FX and green screen	iEdit Pupils to: - create a storyboard - Splice and fast cut existing footage	Advanced i2D Pupils to: - understand that 2D is drawn then animated - create 2D animations	iDigital Pupils to: - edit a master cut - create a gif, 3D Art and a Cinemagraph
iCommunicate	rComm Pupils to: - name ways to communicate - understand pros and cons of those ways	iSecure Pupils to: - know basics of internet safety - discuss topics surrounding trust	iConnect Pupils to: - discuss methods of communication - layout and compose an email	iCollaborate Pupils to: - create a podcast, a blog and a vlog - create content for an audience	iPublish Pupils to: - discuss distribution of media - understand an editors role	iAdvertise Pupils to: - understand branding and taglines - Create a radio, tv, and print ad	iGraphics Pupils to: - create a website homepage - Understand WYSIWYG
iTech	rTech Pupils to: - Know differences between photos and videos - Create basic storylines	iInvent Pupils to: - Discuss and understand the technological timeline	iFilm Pupils to: - Name different camera angles - Shoot footage using those angles	iControl All KS2 2020/21 Pupils to: - Use java and Blockly to code an external device	iCSI - Evidence trace All KS2 2021/22 Pupils to: - Use and understand technology used to solve crime	iCSI - Cold case All KS2 2022/23 Pupils to: - Understand and use technology used to solve cyber crimes.	iBuild All KS2 2023/24 Pupils to: - How Minecraft be can reused to create worlds and fulfil briefs.