



The Arts Curriculum Map

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Reception	<p>Formal elements of</p> <p>Art: Marvellous Marks</p> <p>Exploring mark making through different drawing materials. Being to draw from observation.</p> <p>Artist: Piven</p>	<p>Art and Design</p> <p>Environmental Art</p> <p>Exploring natural resources to create pieces of art. Looking how we can use the environment to create printing and environmental sculptures.</p> <p>Artist: Andy Goldsworthy</p>	<p>Design & Technology</p>	<p>Art & Design</p> <p>Painting and mixed media</p> <p>Exploring paint and painting techniques through nature, music and collaborative work. Developing creativity through exploration of mixed media, making collages and transient art.</p> <p>Artist: Megan Coyle</p>	<p>Design & Technology</p>	<p>Junior Jam (music)</p> <p>Culture week</p>
Year 1	<p>Formal elements of art</p> <p>Exploring shape, colour mixing and Exploring Lines</p> <p>Artist : Bridget Riley</p>	<p>Art & Design skills</p> <p>Printing techniques using 2d shapes and shades of colour</p> <p>Artist: Louis wain</p>	<p>Design & Technology</p>	<p>Design & Technology</p>	<p>Landscape using different media (Seaside theme)</p> <p>Experimenting with different materials and texture.</p> <p>Artist: Vincent Van Gogh</p>	<p>Junior Jam (music)</p> <p>Culture week</p>

Year 2	<p>Formal elements of art</p> <p>Exploring pattern, texture, tone and create printed patterns using everyday objects.</p> <p>Artist: Max Ernst</p>	<p>Art & Design skills</p> <p>Exploring tone through shading, developing skills in weaving and manipulating clay and experimenting with brush strokes.</p> <p>Artist: Clarice Cliff</p>	<p>Design & Technology</p>	<p>Art & Design</p> <p>Sculpture and mixed media</p> <p>Drawing facial features to show different emotions, inspired by Roy Lichtenstein</p> <p>Artist: Roy Lichtenstein</p>	<p>Design & Technology</p>	<p>Junior Jam (music)</p> <p>Culture week</p>
Year 3	<p>Formal elements of art</p> <p>Exploring shape and tone, using shapes to draw using guidelines, creating shapes through wire.</p>	<p>Art and skill design</p> <p>Developing skills in design, drawing, crafts and in art appreciation. Knowing the different between tint and shade, working with materials)</p> <p>Artist: Carl Giles</p>	<p>Art & skill Design</p> <p>Prehistoric Art: Linked to Ancient Britain Stone Age</p> <p>Painting, natural material, drawing, introducing proportion in animal drawing</p>	<p>Design & Technology</p>	<p>Design & Technology</p>	<p>Junior Jam (music)</p> <p>Culture week</p>
Year 4	<p>Formal elements of art</p> <p>Using texture and pattern, mark making,</p>	<p>Art & Design skills</p> <p>Drawing, craft and painting skills. Creating optical illusion print.</p>	<p>Design & Technology</p>	<p>Sculpture</p> <p>To explore and use unusual objects to create a 3d piece of art, using recycled</p>	<p>Design and Technology</p>	<p>Junior Jam (music)</p> <p>Culture week</p>

	<p>techniques. Exploring pattern and symmetry</p> <p>Artist: L.S Lowry</p>	<p>Colour mixing and still life</p> <p>Artist: Paul Cezanna & Barbara Hepworth</p>		<p>materials. Looking at different techniques such as wax resist and collage to create different effects</p> <p>Artists: Arcimboldo Sokari Douglas El Anatsui</p>		
Year 5	<p>Formal elements of art Architecture & observational drawings, drawing from different perspectives and printing.</p> <p>Artist: Hundertasser</p>	<p>Art &Design skills Design, drawing, craft and painting. Create their own inventions and expand on observational drawings.</p> <p>Artist: Paul Klee Leonardo Da Vinci</p>	Design and Technology	<p>Art and Design Skills- Design for a purpose</p> <p>Design to a specific criterion such as room interior or coat of arms. Use a range of techniques to develop their ideas.</p> <p>Artist: Morag Myerscough</p>	Design & Technology	<p>Junior Jam (music)</p> <p>Culture week</p>
Year 6	<p>Still life (Drawing using charcoal, light and shade, colour mixing)</p>	<p>Art &Design skills Impressionist Art, design and drawing, creating zentangle patterns.</p>	Design & Technology	<p>Make my voice heard drawing, painting and sculpture,</p>	Design & Technology	<p>Junior Jam (music)</p> <p>Culture week</p>

	Artist: Cezanne	Artist: Edward Hopper		creating artworks with a message Artist – Picasso (Guernica)		
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- Design and Technology is currently under development. Liaising with Primary DT skills Steph O Donnell and Wade Deacon Trust.
- Kapow is being implemented across the school from September 2022 focusing on art with elements of DT.
- Music is currently being taught by Junior Jam throughout the school Years 1-6 starting September 2022. Early Years Foundation Stage will follow Kapow Scheme.